

Олимпиада «Ломоносов» по информатике
2023-2024 учебный год. Заключительный тур
Работа участника с id заявки 1261660, логином inf24f_236

Сводный итог по всем задачам в проверяющей системе

Run ID	Time	User name	Problem	Language	Result	Tests	Score
57	0:28:34	inf24f_236	1	g++	OK	28	100
185	1:11:02	inf24f_236	2	g++	OK	28	100
581	3:42:10	inf24f_236	3	python3	OK	28	100
358	2:23:00	inf24f_236	4	g++	OK	21	100
421	2:48:34	inf24f_236	5	g++	OK	22	100
692	3:59:22	inf24f_236	6	g++	Partial solution	0	0
500 технических баллов							
83 итоговых балла							

Посылка по задаче 1

```
[1] #include <bits/stdc++.h>
[2] #include <ext/rope>
[3] #include <ext/pb_ds/assoc_container.hpp>
[4] #include <ext/pb_ds/tree_policy.hpp>
[5]
[6]
[7] using ll = long long;
[8] using iii = __int128_t;
[9] using namespace std;
[10]
[11]
[12] using namespace __gnu_cxx;
[13] using namespace __gnu_pbds;
[14] template <typename K, typename Cmp = less<K>, typename V = null_type>
[15] using ordered_map = tree<K, V, Cmp, rb_tree_tag, tree_order_statistics_node_update>;
[16]
[17]
[18] #define citers(c) (c).begin(), (c).end()
[19]
[20]
[21] // #define __INTERACTIVE_TASK__
[22] #if defined(__LOCAL__)
[23] #    define local(arg) arg
[24] #    define prod(arg)
[25] #else
[26] #    define local(arg)
[27] #    define prod(arg) arg
[28] #endif
[29]
[30] #if !(defined(__LOCAL__) || defined(__INTERACTIVE_TASK__))
[31] #    define endl '\n'
[32] #endif
[33]
[34]
[35] static inline void __io_speedup [[maybe_unused]] ()
[36] {
[37]     ios_base::sync_with_stdio(false);
[38]     cin.tie(nullptr);
[39]     cout.tie(nullptr);
[40] }
[41]
[42]
[43] const ll TSZ = 42;
[44] ll T[TSZ] = {0};
[45] // vector<ll> nums;
[46]
[47]
[48] // void p(int idx, int num, int cnt1 = 0)
[49] // {
[50] //     if (idx == 3)
[51] //     {
[52] //         nums.push_back(num);
[53] //         return;
[54] //     }
[55] //     p(idx - 1, num, 0);
[56] //     if (cnt1 < 3) p(idx - 1, num + T[idx], cnt1 + 1);
[57] // }
```

```

[60] signed main()
[61] {
[62]     __io_speedup();
[63]
[64]     T[3] = 1;
[65]     for (ll i = 4; i < TSZ; ++i) T[i] = T[i - 1] + T[i - 2] + T[i - 3] + T[i - 4];
[66]
[67]     // for (ll i = 0; i < TSZ; ++i) cout << T[i] << ' ';
[68]     // cout << endl;
[69]     // p(28, 0);
[70]     // sort(citers(nums));
[71]     // auto __it = unique(citers(nums));
[72]     // nums.erase(__it, nums.end());
[73]     // ll mex = 0;
[74]     // for (ll i : nums)
[75]     // {
[76]     //     if (i == mex)
[77]     //         ++mex;
[78]     //     else
[79]     //         break;
[80]     // }
[81]     // // for (ll i : nums) cout << i << ' ';
[82]     // cout << nums.back() << endl;
[83]     // cout << nums.size() << endl;
[84]     // cout << mex << endl;
[85]     // cout << T[41] << endl;
[86]     ll ans = 0;
[87]     ll n;
[88]     cin >> n;
[89]     while (n--)
[90]     {
[91]         ll num;
[92]         cin >> num;
[93]         ll one_cnt = 0;
[94]         for (ll i = TSZ - 1; i > 3; --i)
[95]         {
[96]             if (num >= T[i])
[97]             {
[98]                 num -= T[i];
[99]                 ++one_cnt;
[100]            }
[101]        }
[102]        ans += ((one_cnt % 2) == 0);
[103]    }
[104]    cout << ans << endl;
[105]    return 0;
[106] }

```

Посылка по задаче 2

```
[1] #include <bits/stdc++.h>
[2] #include <ext/rope>
[3] #include <ext/pb_ds/assoc_container.hpp>
[4] #include <ext/pb_ds/tree_policy.hpp>
[5]
[6]
[7] using ll = long long;
[8] using iii = __int128_t;
[9] using namespace std;
[10]
[11]
[12] using namespace __gnu_cxx;
[13] using namespace __gnu_pbds;
[14] template <typename K, typename Cmp = less<K>, typename V = null_type>
[15] using ordered_map = tree<K, V, Cmp, rb_tree_tag, tree_order_statistics_node_update>;
[16]
[17]
[18] #define citers(c) (c).begin(), (c).end()
[19]
[20]
[21] // #define __INTERACTIVE_TASK__
[22] #if defined(__LOCAL__)
[23] #   define local(arg) arg
[24] #   define prod(arg)
[25] #else
[26] #   define local(arg)
[27] #   define prod(arg) arg
[28] #endif
[29]
[30] #if !(defined(__LOCAL__) || defined(__INTERACTIVE_TASK__))
[31] #   define endl '\n'
[32] #endif
[33]
[34]
[35] static inline void __io_speedup [[maybe_unused]] ()
[36] {
[37]     ios_base::sync_with_stdio(false);
[38]     cin.tie(nullptr);
[39]     cout.tie(nullptr);
[40] }
[41]
[42]
[43] int color2idx[256];
[44] const int END_DEPTH = 5000;
[45] const int COLORS_CNT = 9;
[46] char idx2color[COLORS_CNT];
[47] string num2bin[] = {
[48]     "000",
[49]     "001",
[50]     "010",
[51]     "011",
[52]     "100",
[53]     "101",
[54]     "110",
[55]     "111"
[56] };
[57] int cnt[COLORS_CNT][END_DEPTH] = {{0}};
[58] int ans[END_DEPTH] = {0};
[59]
[60]
[61] bool is_r_gt(int * l, int * r)
[62] {
[63]     for (int i = 0; i < END_DEPTH; ++i)
[64]     {
[65]         if (r[i] > l[i]) return true;
[66]         if (r[i] < l[i]) return false;
[67]     }
[68]     return false;
[69] }
[70]
[71]
[72] void norm(int * a)
[73] {
[74]     for (int i = END_DEPTH - 1; i > 0; --i)
[75]     {
[76]         if (a[i] >= 8)
[77]         {
[78]             a[i - 1] += a[i] / 8;
[79]             a[i] %= 8;
[80]         }
[81]     }
[82] }
```

```

[83]
[84]
[85] int process(const string & s, int i, int depth)
[86] {
[87]     for (int processed_cnt = 0; processed_cnt < 8; ++processed_cnt)
[88]     {
[89]         if (s[i] == 'Q')
[90]         {
[91]             i = process(s, i + 1, depth + 1);
[92]         }
[93]         else
[94]         {
[95]             cnt[color2idx[(int)s[i]]][depth] += 1;
[96]             ++i;
[97]         }
[98]     }
[99]     return i;
[100] }
[101]
[102]
[103] signed main()
[104] {
[105]     __io_speedup();
[106]
[107]     color2idx['B'] = 0;
[108]     color2idx['C'] = 1;
[109]     color2idx['D'] = 2;
[110]     color2idx['G'] = 3;
[111]     color2idx['O'] = 4;
[112]     color2idx['R'] = 5;
[113]     color2idx['V'] = 6;
[114]     color2idx['W'] = 7;
[115]     color2idx['Y'] = 8;
[116]
[117]     idx2color[0] = 'B';
[118]     idx2color[1] = 'C';
[119]     idx2color[2] = 'D';
[120]     idx2color[3] = 'G';
[121]     idx2color[4] = 'O';
[122]     idx2color[5] = 'R';
[123]     idx2color[6] = 'V';
[124]     idx2color[7] = 'W';
[125]     idx2color[8] = 'Y';
[126]
[127]     string s;
[128]     cin >> s;
[129]     if (s.size() == 1)
[130]     {
[131]         cout << s << endl;
[132]         cout << "1.0" << endl;
[133]         return 0;
[134]     }
[135]
[136]     process(s, 1, 1);
[137]     int ans_color = 0;
[138]     for (int i = 0; i < COLORS_CNT; ++i)
[139]     {
[140]         norm(cnt[i]);
[141]         if (is_r_gt(ans, cnt[i]))
[142]         {
[143]             memcpy(ans, cnt[i], sizeof(int) * END_DEPTH);
[144]             ans_color = i;
[145]         }
[146]     }
[147]
[148]     cout << idx2color[ans_color] << endl;
[149]     string ans_str = "0.";
[150]     ans_str.reserve(END_DEPTH * 3 + 10);
[151]     ans_str[0] = ans[0] + '0';
[152]     for (int i = 1; i < END_DEPTH; ++i) ans_str.append(num2bin[ans[i]]);
[153]     int lastlidx = -1;
[154]     for (int i = (int)ans_str.size() - 1; i > 0; --i)
[155]     {
[156]         if (ans_str[i] == '1')
[157]         {
[158]             lastlidx = i;
[159]             break;
[160]         }
[161]     }
[162]     for (int i = 0; i <= lastlidx; ++i) cout << ans_str[i];
[163]     cout << endl;
[164]     return 0;
[165] }

```

Посылка по задаче 3

```
[1] dig2elf = [  
[2]     "i",  
[3]     "i(",  
[4]     "i((",  
[5]     "I",  
[6]     "I(",  
[7]     "I((",  
[8]     "j",  
[9]     "j)",  
[10]    "j))",  
[11]    "j",  
[12]    "j)",  
[13]    "j))"  
[14] ]  
[15]   
[16] elfi2bnum = {  
[17]     'i': 1,  
[18]     'I': 4,  
[19]     'j': 7,  
[20]     'j': 10  
[21] }  
[22]   
[23]   
[24] def read_elf_digit(s, i):  
[25]     n = len(s)  
[26]     if i + 1 < n and (s[i + 1] == '(' or s[i + 1] == ')'):  
[27]         if i + 2 < n and (s[i + 2] == '(' or s[i + 2] == ')'):  
[28]             return (elfi2bnum[s[i]] + 2, i + 3)  
[29]         return (elfi2bnum[s[i]] + 1, i + 2)  
[30]     else:  
[31]         return (elfi2bnum[s[i]], i + 1)  
[32]   
[33]   
[34] def elf2dec(s):  
[35]     p = 1  
[36]     res = 0  
[37]     i = 0  
[38]     n = len(s)  
[39]     if n == 2 and s == "[]":  
[40]         return 0  
[41]   
[42]     while i < n:  
[43]         digit, i = read_elf_digit(s, i)  
[44]         res += digit * p  
[45]         p *= 12  
[46]     return res  
[47]   
[48]   
[49] def dec2elf(n):  
[50]     res = []  
[51]     while n != 0:  
[52]         rem = n % 12  
[53]         if rem == 0:  
[54]             res.append(dig2elf[11])  
[55]             n -= 12  
[56]         else:  
[57]             res.append(dig2elf[rem - 1])  
[58]             n -= rem  
[59]         n //= 12  
[60]     return res  
[61]   
[62]   
[63] N = int(input())  
[64] chests = [elf2dec(input()) for _ in range(N)]  
[65]   
[66] k, l = -1, -1  
[67] diff = -1  
[68] for i in range(N):  
[69]     for j in range(i + 1, N):  
[70]         cur_diff = abs(chests[i] - chests[j])  
[71]         if cur_diff > diff:  
[72]             diff = cur_diff  
[73]             k, l = i, j  
[74]         elif cur_diff == diff and (i + j) > (k + l):  
[75]             k, l = i, j  
[76]   
[77] print("".join(dec2elf(k + 1)))  
[78] print("".join(dec2elf(l + 1)))
```

Посылка по задаче 4

```
[1] #include <bits/stdc++.h>
[2] #include <ext/rope>
[3] #include <ext/pb_ds/assoc_container.hpp>
[4] #include <ext/pb_ds/tree_policy.hpp>
[5]
[6]
[7] using ll = long long;
[8] using iii = __int128_t;
[9] using namespace std;
[10]
[11]
[12] using namespace __gnu_cxx;
[13] using namespace __gnu_pbds;
[14] template <typename K, typename Cmp = less<K>, typename V = null_type>
[15] using ordered_map = tree<K, V, Cmp, rb_tree_tag, tree_order_statistics_node_update>;
[16]
[17]
[18] #define citers(c) (c).begin(), (c).end()
[19]
[20]
[21] // #define __INTERACTIVE_TASK__
[22] #if defined(__LOCAL__)
[23] #   define local(arg) arg
[24] #   define prod(arg)
[25] #else
[26] #   define local(arg)
[27] #   define prod(arg) arg
[28] #endif
[29]
[30] #if !(defined(__LOCAL__) || defined(__INTERACTIVE_TASK__))
[31] #   define endl '\n'
[32] #endif
[33]
[34]
[35] static inline void __io_speedup [[maybe_unused]] ()
[36] {
[37]     ios_base::sync_with_stdio(false);
[38]     cin.tie(nullptr);
[39]     cout.tie(nullptr);
[40] }
[41]
[42]
[43] const int MAX_H = 20;
[44] const int MAX_W = 200;
[45] int f[MAX_W][MAX_H];
[46] int dp_ga_ro_ge[MAX_W][MAX_H][MAX_H][MAX_H];
[47]
[48]
[49] signed main()
[50] {
[51]     __io_speedup();
[52]
[53]     int h, w;
[54]     cin >> h >> w;
[55]     int init_ga, init_ro, init_ge;
[56]     cin >> init_ga >> init_ro >> init_ge;
[57]     for (int j = 0; j < h; ++j)
[58]     {
[59]         for (int i = 0; i < w; ++i) cin >> f[i][j];
[60]     }
```

```

[61]     auto get_val = [&](int i, int ga, int ro, int ge) -> int
[62]     {
[63]         if (ga == ro && ro == ge) return f[i][ga];
[64]         if (ga == ro) return f[i][ga] + f[i][ge];
[65]         if (ga == ge) return f[i][ga] + f[i][ro];
[66]         if (ro == ge) return f[i][ga] + f[i][ro];
[67]         return f[i][ga] + f[i][ro] + f[i][ge];
[68]     };
[69]     for (int ga = 0; ga < h; ++ga)
[70]     {
[71]         for (int ro = 0; ro < h; ++ro)
[72]         {
[73]             for (int ge = 0; ge < h; ++ge) dp_ga_ro_ge[0][ga][ro][ge] = -1;
[74]         }
[75]     }
[76]     dp_ga_ro_ge[0][init_ga][init_ro][init_ge] = get_val(0, init_ga, init_ro, init_ge);
[77]     for (int i = 1; i < w; ++i)
[78]     {
[79]         for (int ga = 0; ga < h; ++ga)
[80]         {
[81]             for (int ro = 0; ro < h; ++ro)
[82]             {
[83]                 for (int ge = 0; ge < h; ++ge)
[84]                 {
[85]                     dp_ga_ro_ge[i][ga][ro][ge] = -1;
[86]                     for (int prev_ga = max(ga -
[87] 1, 0); prev_ga < min(ga + 2, h); ++prev_ga)
[88]                     {
[89]                         for (int prev_ro = max(ro -
[90] 1, 0); prev_ro < min(ro + 2, h); ++prev_ro)
[91]                         {
[92]                             for (int prev_ge = max(ge -
[93] 1, 0); prev_ge < min(ge + 2, h); ++prev_ge)
[94]                             {
[95]                                 if (dp_ga_ro_ge[i - 1][prev_ga]
[96] [prev_ro][prev_ge] == -1) continue;
[97]                                 dp_ga_ro_ge[i][ga][ro][ge] = max(
[98]                                     dp_ga_ro_ge[i][ga][ro][ge],
[99]                                     dp_ga_ro_ge[i - 1][prev_ga]
[100] [prev_ro][prev_ge] + get_val(i, ga, ro, ge)
[101]                                     );
[102]                             }
[103]                         }
[104]                     }
[105]                 }
[106]             }
[107]         }
[108]     }
[109]     int ans = 0;
[110]     for (int ga = 0; ga < h; ++ga)
[111]     {
[112]         for (int ro = 0; ro < h; ++ro)
[113]         {
[114]             for (int ge = 0; ge < h; ++ge) ans = max(ans, dp_ga_ro_ge[w - 1][ga][ro]
[ge]);
[115]         }
[116]     }
[117]     cout << ans << endl;
[118]     return 0;
[119] }

```


Посылка по задаче 5

```
[1] #include <bits/stdc++.h>
[2] #include <ext/rope>
[3] #include <ext/pb_ds/assoc_container.hpp>
[4] #include <ext/pb_ds/tree_policy.hpp>
[5]
[6]
[7] using ll = long long;
[8] using iii = __int128_t;
[9] using namespace std;
[10]
[11]
[12] using namespace __gnu_cxx;
[13] using namespace __gnu_pbds;
[14] template <typename K, typename Cmp = less<K>, typename V = null_type>
[15] using ordered_map = tree<K, V, Cmp, rb_tree_tag, tree_order_statistics_node_update>;
[16]
[17]
[18] #define citers(c) (c).begin(), (c).end()
[19]
[20]
[21] // #define __INTERACTIVE_TASK__
[22] #if defined(__LOCAL__)
[23] #    define local(arg) arg
[24] #    define prod(arg)
[25] #else
[26] #    define local(arg)
[27] #    define prod(arg) arg
[28] #endif
[29]
[30] #if !(defined(__LOCAL__) || defined(__INTERACTIVE_TASK__))
[31] #    define endl '\n'
[32] #endif
[33]
[34]
[35] static inline void __io_speedup [[maybe_unused]] ()
[36] {
[37]     ios_base::sync_with_stdio(false);
[38]     cin.tie(nullptr);
[39]     cout.tie(nullptr);
[40] }
[41]
[42]
[43] // template <ll M>
[44] // struct ModLL
[45] // {
[46] //     ll val;
[47]
[48] //     constexpr ModLL() {}
[49] //     constexpr ModLL(int val) : val(((val % M) + M) % M) {}
[50]
[51] //     constexpr ModLL<M> operator+(ModLL<M> o) { return val + o.val; }
[52] //     constexpr ModLL<M> operator-(ModLL<M> o) { return val - o.val; }
[53] //     constexpr ModLL<M> operator*(ModLL<M> o) { return val * o.val; }
[54] // };
[55]
[56]
[57] // template <typename T> inline T ord(char c)
[58] // {
[59] //     return c - 33;
[60] // }
[61]
[62] // template <typename T>
[63] // struct RevHash
[64] // {
[65] //     vector<T> kpow;
[66] //     vector<T> rhash;
[67] //     T K;
[68]
[69] //     RevHash(const string & s, ll n, T K) : kpow(n), rhash(n), K(K)
[70] //     {
[71] //         kpow[0] = 1;
[72] //         for (ll i = 1; i < n; ++i) kpow[i] = kpow[i - 1] * K;
[73]
[74] //         rhash[0] = ord<T>(s[0]);
[75] //         for (ll i = 1; i < n; ++i) rhash[i] = rhash[i - 1] * K + ord<T>(s[i]);
[76] //     }
[77]
[78] //     inline T get_full_hash() { return rhash.back(); }
[79]
[80] //     inline T substr(ll l, ll r)
[81] //     {
[82] //         if (l == 0) return rhash[r];
[83] //         return rhash[r] - rhash[l - 1];
[84] //     }
[85]
[86] //     inline T substrl(ll i, ll len) { return substr(i, i + len - 1); }
[87] // };
[88]
```

```

[89]
[90] // using MLL1 = ModLL<((11)1e9) + 7>;
[91] // using MLL2 = ModLL<999999937>;
[92] // const ll first_k = 131;
[93] // const ll second_k = 151;
[94]
[95]
[96] // bool is_prime(ll n)
[97] // {
[98] //     ll __end = sqrt(n) + 10;
[99] //     for (ll i = 2; i < __end; ++i)
[100] //     {
[101] //         if (n % i == 0) return false;
[102] //     }
[103] //     return true;
[104] // }
[105]
[106]
[107] const int MIN_CODE [[maybe_unused]] = 33;
[108] const int MAX_CODE [[maybe_unused]] = 126;
[109] const int SZ = 128;
[110] int needed_cnt[SZ];
[111] int window_cnt[SZ];
[112] string orig;
[113] string needed;
[114]
[115]
[116] int can(int len)
[117] {
[118]     memset(window_cnt, 0, sizeof(int) * SZ);
[119]     for (int i = 0; i < len; ++i) ++(window_cnt[(int)orig[i]]);
[120]     int satisfy_cnt = 0;
[121]     for (int i = 0; i < SZ; ++i)
[122]     {
[123]         if (window_cnt[i] >= needed_cnt[i]) ++satisfy_cnt;
[124]     }
[125]     if (satisfy_cnt == SZ) return 0;
[126]     for (int i = len; i < (int)orig.size(); ++i)
[127]     {
[128]         int del = orig[i - len];
[129]         int add = orig[i];
[130]
[131]         bool old_satis = window_cnt[del] >= needed_cnt[del];
[132]         --(window_cnt[del]);
[133]         bool cur_satis = window_cnt[del] >= needed_cnt[del];
[134]         if (old_satis && (!cur_satis)) --satisfy_cnt;
[135]
[136]         old_satis = window_cnt[add] >= needed_cnt[add];
[137]         ++(window_cnt[add]);
[138]         cur_satis = window_cnt[add] >= needed_cnt[add];
[139]         if (!old_satis && cur_satis) ++satisfy_cnt;
[140]
[141]         if (satisfy_cnt == SZ) return i - len + 1;
[142]     }
[143]     return -1;
[144] }
[145]
[146]
[147] signed main()
[148] {
[149]     __io_speedup();
[150]
[151]     cin >> orig;
[152]     cin >> needed;
[153]     for (char c : needed) ++(needed_cnt[(int)c]);
[154]
[155]     int l = 0, r = orig.size() + 1;
[156]     int ans_begin = -1;
[157]     while (l + 1 < r)
[158]     {
[159]         int mid = (l + r) / 2;
[160]         int cur_ans;
[161]         if ((cur_ans = can(mid)) != -1)
[162]         {
[163]             r = mid;
[164]             ans_begin = cur_ans;
[165]         }
[166]         else { l = mid; }
[167]     }
[168]     if (ans_begin != -1)
[169]     {
[170]         // cout << orig.substr(ans_begin, r);
[171]         for (int i = ans_begin; i < ans_begin + r; ++i) cout << orig[i];
[172]     }
[173]     cout << endl;
[174]     return 0;
[175] }

```

Посылка по задаче 6

```
[1] #include <bits/stdc++.h>
[2] #include <ext/rope>
[3] #include <ext/pb_ds/assoc_container.hpp>
[4] #include <ext/pb_ds/tree_policy.hpp>
[5]
[6]
[7] using ll = long long;
[8] using iii = __int128_t;
[9] using namespace std;
[10]
[11]
[12] using namespace __gnu_cxx;
[13] using namespace __gnu_pbds;
[14] template <typename K, typename Cmp = less<K>, typename V = null_type>
[15] using ordered_map = tree<K, V, Cmp, rb_tree_tag, tree_order_statistics_node_update>;
[16]
[17]
[18] #define citers(c) (c).begin(), (c).end()
[19]
[20]
[21] // #define __INTERACTIVE_TASK__
[22] #if defined(__LOCAL__)
[23] #    define local(arg) arg
[24] #    define prod(arg)
[25] #else
[26] #    define local(arg)
[27] #    define prod(arg) arg
[28] #endif
[29]
[30] #if !(defined(__LOCAL__) || defined(__INTERACTIVE_TASK__))
[31] #    define endl '\n'
[32] #endif
[33]
[34]
[35] static inline void __io_speedup [[maybe_unused]] ()
[36] {
[37]     ios_base::sync_with_stdio(false);
[38]     cin.tie(nullptr);
[39]     cout.tie(nullptr);
[40] }
[41]
[42]
[43] pair<string, bool> get_field()
[44] {
[45]     string res;
[46]     int c;
[47]     while ((c = cin.get(), c != ';' && c != '\n' && c != EOF))
[48]     {
[49]         if (c == '\\' || c == '"') continue;
[50]         res.push_back(c);
[51]     }
[52]     return make_pair(res, c == '\n' || c == EOF);
[53] }
[54]
[55]
```

```

[56] signed main()
[57] {
[58]     __io_speedup();
[59]
[60]     map<string, vector<vector<bool>>> task2test2bitset;
[61]     map<string, int> task2submissions_cnt;
[62]     while (true)
[63]     {
[64]         string name = get_field().first;
[65]         if (name.size() == 0) break;
[66]
[67]         auto it = task2test2bitset.find(name);
[68]         if (it != task2test2bitset.end())
[69]         {
[70]             string token;
[71]             bool is_ended = false;
[72]             int sub_idx = task2submissions_cnt[name];
[73]             for (int i = 0; !is_ended; ++i)
[74]             {
[75]                 tie(token, is_ended) = get_field();
[76]                 it->second[i][sub_idx] = token == "OK";
[77]             }
[78]         }
[79]         else
[80]         {
[81]             auto ref = task2test2bitset[name];
[82]             string token;
[83]             bool is_ended = false;
[84]             for (int i = 0; !is_ended; ++i)
[85]             {
[86]                 tie(token, is_ended) = get_field();
[87]                 it->second.push_back(vector<bool>(10000));
[88]                 it->second.back()[0] = (token == "OK");
[89]             }
[90]         }
[91]         ++(task2submissions_cnt[name]);
[92]     }
[93]     map<string, map<vector<bool>, int>> task2bitset2cnt;
[94]     for (auto [n, v] : task2test2bitset)
[95]     {
[96]         for (auto b : v)
[97]         {
[98]             ++(task2bitset2cnt[n][b]);
[99]         }
[100]    }
[101]
[102]    auto it = task2test2bitset.begin();
[103]    auto it2 = task2bitset2cnt.begin();
[104]    while (it != task2test2bitset.end())
[105]    {
[106]        cout << it->second.size() << ' ' << it2->second.size() << endl;
[107]        ++it;
[108]        ++it2;
[109]    }
[110]    return 0;
[111] }

```